

# WEAPONISER FULLY LOADED



The ultimate weapon sound design and layering solution, Weaponiser Fully Loaded offers our most comprehensive weapon loading, gun cocking and gun fire sound effects, with high-end, real-time synthesis and unparalleled sound quality – making it the ultimate ‘go to’ tool-kit for creating dynamic assets.



**Cena:**

**Kategorie:** [Audio](#), [Procesory cyfrowe](#)

## OPIS

### Out Of The Box Weaponry and Gun Sound Effects

Weaponiser Fully Loaded offers a total of **2734 assets, 1596 edited weapon recordings, 13 weapons, 1088 sweeteners and 39 IRs plus 186 presets** from Bryan Celano (Dead Space, Gears of War 3 and Metal Gear Solid) Jim Stout (Sound Ideas Library, sound designer for Native Instruments and more) [George Vlad](#) (Mindful Audio, Door Kickers).

Beat makers and music producers can also access our collection of **drum presets** to layer up and customise their own loops and kits. Weaponiser Fully Loaded also gives you the control to **import your own assets**.

Available to purchase separately, is Weaponiser's [Battle Bundle](#) – featuring a staggering 5854 high-quality combat sounds – from sword attacks and rapiers to chainmail, shields, metal, hand-to-hand combat, body falls and impacts plus much more.

Get your **FREE 10-DAY DEMO** with 75 weapon recordings, 4 weapons, 220 sweeteners, 12 IRs and 90 presets. Please note that the demo version includes a reduced number of assets compared to Weaponiser Basic or Fully Loaded. However, the functionality of the plugin is the same. Advanced sound design. VST/AU/AAX plugin.